

CHAMPIONSHIPS 411

Get the lowdown on Performance Day.

JAMZ MISSION STATEMENT... *Because we know that EVERY event is someone's FIRST event!*

JAMZ Cheer & Dance strives to provide a safe and positive environment for kids to enhance self-esteem, improve skill levels and educate teams. By hiring talented and knowledgeable staff and conducting all events with the highest level of integrity and professionalism, JAMZ will pursue quantitative growth without sacrificing the quality of the company's products or services.

EVENT PERFORMANCE SCHEDULES... *Please share this info with your parents.*

Performance schedules are determined by the number of registered teams. A preliminary line-up with overall event day time frames will be posted on the JAMZ website (www.jamz.com) and emailed to the registering coach up to two weeks prior to championships. Team performance schedules will be posted on the JAMZ website and emailed to the registering coach up to one week prior to championships (no later than 3 days prior). Coaches will also be given a copy of the performance schedule at the time of 'Coach Check-in'. All times are subject to change. Prior to posting of the schedule, please do not call to check your individual team performance time, how many teams are in your division, etc. We appreciate your patience. *Please share this information with your parents.*

PERFORMANCE ORDER... *First to Register = Last to Perform*

The date full registration is received (including full payment) will determine the performance order for all championships. The first registration received will be placed last to perform in that category/division/level. The last registration received will be the first to perform. Adjustments may be necessary due to team or division conflicts. Teams that delay submitting required paperwork will change position in performance order based on the date the paperwork is completed. Teams that make any changes to their category, division or level after submitting registration will change position in the performance order based on the date the new changes were made.

PARTICIPANT ELIGIBILITY... *Proof of age is required.*

Coaches/coordinators must be able to prove the age of their participants on the day of the championship.

- **Youth teams** should bring your league 'books' with this information.
- **All-Star/Studio teams** should bring any form(s) necessary with this information.
- **School teams** must be able to prove the grade level of their participants on the day of the championship as well as student enrollment with the school. These teams must submit a Team Roster signed by an administrator of the school, that confirms all competitors are members of the school. Please bring a copy of this signed Official Team Roster with you on the day of the championship.

PERFORMANCE AREA... *Check the event description on the web or give us a call.*

REGIONAL CHAMPIONSHIP (SPRING FLOOR):

- **All Cheer teams (Youth, Schools, All-Star):** Teams will perform on a 42' deep x 54' wide Olympic Elite Fiberglass spring floor.
 - **Youth Dance:** Teams will perform on a 42' deep x 54' wide Olympic Elite Fiberglass spring floor.
 - **All-Star/Studio/School Dance:** All teams will perform on the same floor as cheer: 42' deep x 54' wide Olympic Elite Fiberglass spring floor.
- Note: If the dance team registrations warrant, and facility space allows, JAMZ will provide a Marly floor.*

REGIONAL CHAMPIONSHIPS (NON SPRING FLOOR): All cheer and dance teams will perform on a 42' deep x 54' wide carpeted foam cheer mat.

SIX FLAGS CHAMPIONSHIPS: All cheer and dance teams will perform on a carpeted foam cheer mat.

- **Six Flags Discovery Kingdom:** 42' deep x 54' wide.
- **Six Flags Magic Mountain:** Magic Mountain Golden Bear Theatre = 30' x 31'. These dimensions are smaller than standard floors. See the Magic Mountain registration packet for more details.

NATIONAL CHAMPIONSHIPS:

- **Youth** - All cheer and dance teams will perform on a 42' deep X 54' wide Olympic Elite Fiberglass spring floor.
- **All-Star Cheer** - All cheer teams will compete on a 42' deep x 54' wide Olympic Elite Fiberglass spring floor.
- **All-Star/Studio Dance** - All dance teams will compete on a 42' deep x 49' wide professional Marly floor.
- **School Cheer** - All Cheer teams will perform on a 42' deep X 54' wide carpeted foam cheer mat, per NFHS guidelines.
- **School Dance** - All dance teams will perform on a 42' deep x 49' wide professional Marly floor.

WARM-UP AREA... *Your warm-up time will be listed on the final schedule of performance posted online.*

Each team will have a designated warm-up time prior to its performance time. Times will be posted on the final schedule of performance, posted online at www.jamz.com three (3) days prior to your event. Warm-up spaces and stations will vary for each event. Specifics will be included in emails specific to your event.

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MUSIC... *Take the stressing out of pressing play at the sound booth!*

TEAMS MUST MEET THE FOLLOWING MUSIC FORMAT REQUIREMENTS:

- Music may be on cassette tape, CD (CD is preferred) or ipod/MP3 (must have 1/8" jack - email cheer@jamz.com for specifics).
- Music should be recorded at medium volume.
- Music must be recorded at the beginning of the tape/CD with no other music on the tape/CD.
- Duplicate tapes/CD's must be available so that teams may have a copy while in warm-ups, in case of lost, broken tapes/CD's, etc.
- Please label CD's with your team name and cell phone number (including area code) in case of loss.
- A team representative must be at the sound booth prior to your team's performance time to press play and direct our sound tech.
- Please have your music queued and ready.

ADDITIONAL MUSIC TIPS:

- Make sure your CD is an Audio CD Format, not Data Format. Check it in a CD player to be certain it plays properly.
- Each team should bring their own tape player/radio for practice sessions. Be sure to have team identification on it. (Exception: Six Flags Theme Parks do not allow these devices in the park).
- Give other members of your coaching staff duplicate copies of your music in the event of a lost bag or malfunction.
- Coaches/choreographers should create routines that finish at least a few seconds under the time limit to ensure team does not go over the maximum time allotted for the category. Penalty points will be deducted for exceeding the time limit for routines.
- Music selections must be edited and appropriate for a family environment.

INTERRUPTION OF PERFORMANCE... *'Cause we know stuff happens.*

All attempts will be made to accommodate your performance. Repeat performances (due to technical difficulties) will be at the discretion of a JAMZ Event Director.

PERFORMANCE INJURIES... *Safety of the performers comes first.*

If an apparent disabling injury occurs during a team performance, the following protocol will take place:

The routine will be stopped the moment the injury is identified as *disabling*. The uninjured team members will be escorted backstage to regroup. The injured team member will be attended to. *Prior* to the end of the *current performance division*, the routine will begin again from the start. Scoring 'will stand' from the first performance up to the stopping point, and will begin again during the second performance - starting from the point where the routine stopped

SCORING... *Our judges use a custom scoring system so championships run on time and scores are accurate.*

JAMZ has incorporated an electronic scoring system to increase efficiency and accuracy in the scoring process. This innovative scoring system was the first in the cheer and dance industry and nothing can top it! We're excited for our JAMZ Panel and Rules Judges to utilize this amazing technology! Judges will represent various parts of the industry so that style differences will be balanced in evaluating performances. Score sheets may not be available on the day of every championship. In this instance, score sheets will be emailed or mailed following the championship. See the Scoring section for more details on JAMZ' scoring process.